WEEKLY REPORT OF C2S
(01.04.2006 - 07.04.2006)

This week, I did some changes to AnimationWindow class, handled a segmentation. I added OtherPhysicalObjects Class to Physics Module. Together with Çağla, I re-designed Animation Module. I wrote collision detection.

Sıla ARSLAN

This week Kevser and I integrated the RoadEventHandler class to work as part of the GUI. I have reorganized the CVS directory hierarchy, creating new directories for modules. Together with Sıla, we revised the design of AnimationWindow class.

Çağla OKUTAN

This week I handled the drag and drop of Traffic Light objects, it is just for now only available for TrafficLight objects due to the namespace conflict with the osg::Object class and our TraffEdu Object class. I couldn’t resolve the collision so we plan to change the name of our Object class to TraffEduObject class. Also together with Cagla, we completely integrated the road creation to Toolbox of our system’s GUI.

Hatice Kevser SONMEZ

This week I finished the implementation of CommandView class and am continuing with CommandCamera and Camera classes. In the CommandView class, the display/hide of the objects and toolbox are implemented. In CommandCamera the movements of the camera of the viewer are being implemented.

Bahar PAMUK

This week, I implemented TimelineEventHandler class. When clicked on any interval on the timeline, new frame is created with the id of that interval and its environment is drawn on the main window.

Ebru DOĞAN