

01.03.2007 – 08.07.2007

WEEKLY PROGRESS REPORT

During this week of progress, Günes participated in the following tasks:

- Contribution to the preparation of the living schedule (spreadsheet template preparation).
- CVS tutoring with the group members: The group decided to use a CVS-client with user-friendly GUI functionalities.
- Together with Süleyman, all of the puzzles written so far were analyzed to extract a consistent representation mechanism. All the objects, actions and (some of) the rules were grouped. Ontology preparation & representation is the next step.
- Together with Süleyman, the Design Report Evaluation Form for the Worms group was filled out.
- Information sharing and discussion with Ömer on the Network Architecture implemented so far: Some refinements were made on the messaging model to be used. Chat module is the next item on the agenda. Furthermore, the classes used for the prototype demonstration (first semester) were uploaded to the CVS.

During this week of progress, Önder participated in the following tasks:

- Contribution to the preparation of the living schedule (spreadsheet template preparation).
- CVS tutoring with the group members: The group decided to use a CVS-client with user-friendly GUI functionalities.
- Research on naming and coding conventions that can be adopted throughout implementation
- Refinement of the first prototype's code and approaches (together with Süleyman)
- Contribution to the modularization of the first semester's prototype (together with Süleyman)
- Separation of modules such as SceneModule, AnimationEngine, IOHandler (together with Süleyman)
- Refinement of the AI concept that will be implemented.

During this week of progress, Süleyman participated in the following tasks:

- Contribution to the preparation of the living schedule.
- CVS tutoring with the group members: The group decided to use a CVS-client with user-friendly GUI functionalities.
- Refinement of the first prototype's code and approaches (together with Önder).
- Contribution to the modularization of the first semester's prototype (together with Önder)
- Separation of modules such as SceneModule, AnimationEngine, IOHandler (together with Önder).

- Together with Günes, all of the puzzles written so far were analyzed to extract a consistent representation mechanism. All the objects, actions and (some of) the rules were grouped. Ontology preparation & representation is the next step.
- Together with Günes, the Design Report Evaluation Form for the Worms group was filled out.

During this week of progress, Ömer participated in the following tasks:

- Contribution to the preparation of the living schedule (spreadsheet template preparation).
- CVS tutoring with the group members: The group decided to use a CVS-client with user-friendly GUI functionalities.
- Information sharing and discussion with Güneş On the Network Architecture implemented so far: Some refinements were made on the messaging model to be used. Chat module is the next item on the agenda.
- Design of web page
- Preparation of web page content
- Initial deployment of web page
- Updating web page content (weekly) is done by Ömer.