WEEKLY PROGRESS REPORT

PIX'R'US

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IMPORTANT: THIS IS NOT AN APRIL 1 REPORT.
Summary:

- Weekly meeting was held.
- An extra meeting was held after Friday's demo about PPS's current status and further schedule.
- Work has been done on Friday's demo.
- Accepted using multithread with consensus.
- Debugging has been done according to bug reports.

Plans for next week:

- New Milsoft Assignment will be analyzed.
- A schedule will be created for the new assignment.
- A division of labor will be created for new assignment.
- Decide on how documentation will be carried on.
- A division of labor will be created for existing implementation's documentation with doxygen.

Individual work:

Ebru AYDIN:

- Integrated "Thread" libraries to the PPS with Ozan.
- According to Berk's test results, bug fixed of "Mosaicking"
- Worked on demo and Version1

Next week:

- Work on thread and messaging about threads to make them more suitable to new modules.
- Work on Milsoft's assignment.
- Work on image editor's functionalities.

Berk DEMIR:

- Bug reports of this week:

        a. Wrong parameters given for Mosaicking causes huge image results which crashes the PPS.

        b. Minor GUI bugs about moving windows.

Next week:

- Further bug reporting for the week.
- Routine updates for live schedule, and website.

Ender EREL:

- Could not work on the project due to personal issues.

Next week:

- Add Project support to PPS (Creation, saving, etc.)
- Research for DEMPanel implementation. (using Opengl with wxwidgets)
- Supplementary work on multi-threading.

Ozan KABAK:

- Integrated "Thread" libraries to the PPS with Ebru.
- Worked on demo and Version1

Next week:

- Investigate FFMPEG library for video mosaicking.
- Work on thread and messaging about threads to make them more suitable to new modules.
- Work on Milsoft's assignment.