Bahadır Özdemir:
- Continue working on audio manager
- Bugs in GUI's fixed

Next week:
- Final presentation will be prepared
- Audio manager and GUI's will be completed.

Duygu Atılgan:
- I worked on the synchronization of the client and server game play.
- I implemented part of the medical game logic

Aslı Özal:
- Worked on in-game guis and gui-events.

Next week:
- Implementation of search & rescue team and medical team guis, and their events.
- Presentation will be prepared.

Nilgün Dağ:
- Facilitator in-game screen is implemented

Next week:
- Models for civil and the injured people will be done.
- Interactions of doctor-injured people and the search & rescue - buildings will be implemented.