Spongesoft Weekly Report  Week 3

Duygu
This week:
• Object System implementation continued
• Some new components are integrated into the system
• Template xml files are prepared for object construction
• New techniques for building the map is searched
Next week:
• Map issues will be completed
• Object Templates will be completed

Aslı
• Mostly worked on user interfaces of the program.
• Done research on CEGUI and Lua scripting language. The interfaces of the program will be created by the lua scripting program using CEGUI features (CEGUI interface elements). After creating of interfaces, event handling of components in the interface will be handled by event listener classes that will be created intolua++.
• Some implementation was tested for CEGUI & Lua usage.
Next week:
• I plan to implement some GUIs and the GUIManager class.

Bahadır
This week:
• Doxyfile for doxygen documentation system integrated into project.
• Coding of graphics manager, input manager and gui manager is continued.
• Worked on resource management.
Next week:
• Graphics manager implementation will be completed
• Resource management implementation will be continued

Nilgun
This week I am at the Basketball Tournament in Eskisehir, as the captain of METU Women Basketball Team.
Next week:
• I will be dealing with 3d map modelling.