

## **1. COMPANY**

### **1.1 COMPANY NAME :**

Our company was named as *Taşeron Yazılım* . This name was suggested by Barış Yanar and accepted by every other team member.

### **1.2 COMPANY MEMBERS :**

<b>Name</b>	<b>ID</b>	<b>Contact : e-mail</b>
Aycan Tekerek	1347988	<a href="mailto:aycantekerek@gmail.com">aycantekerek@gmail.com</a>
Barış Yanar	1348093	<a href="mailto:barisyanar@gmail.com">barisyanar@gmail.com</a>
Şeniz Yıldırım	1502814	<a href="mailto:senizyildirim@gmail.com">senizyildirim@gmail.com</a>
Wai Phyoe Maung	1368687	<a href="mailto:waiphyoe2003@gmail.com">waiphyoe2003@gmail.com</a>

### **1.3 ASSIGNED ROLES OF MEMBERS :**

Eight different roles are defined to facilitate the progress of our Project . These roles are named and defined as :

#### **Team Leader :**

- Overall organization and Progress management of the Project.
- Contact to the academic and related company stuff.

#### **Initiator:**

- Searching for new ideas that can be applied to the Project .

#### **Recorder:**

- Recording all significant issues discussed in every team meeting.

#### **Devil's Advocate:**

- Criticizing the works done and finding missing , inefficient and erroneous points.

#### **Optimist :**

- Being always positive and giving morale contribution to the team.

#### **Time Keeper :**

- Keeping the track of time in each meeting.

#### **Gate Keeper :**

- Ensuring that all team members states their own ideas on each topic discussed in every step of the Project.

#### **Summarizer :**

- Summarizing the all useful ideas coming out in each meeting.

The assignment of these roles to the team members is shown on the table below :

	<b><i>Aycan</i></b>	<b><i>Barış</i></b>	<b><i>Şeniz</i></b>	<b><i>Phyoe</i></b>
<b><i>Team Leader</i></b>		✓		
<b><i>Initiator</i></b>	✓		✓	
<b><i>Recorder</i></b>				✓
<b><i>Devil's Advocate</i></b>		✓	✓	
<b><i>Optimist</i></b>		✓		
<b><i>Time Keeper</i></b>	✓		✓	
<b><i>Gate Keeper</i></b>				✓
<b><i>Summarizer</i></b>	✓			

#### **1.4 COMPANY COMMUNICATION:**

A Google group page was created for the company. This page also provides an easy and one handed communication with academic and professional sides. Regarding communication through company members ; every group member has each others' mobile phone number, e-mail address , online messaging ids etc. Group e-mail address is [taseron-yazilim@googlegroups.com](mailto:taseron-yazilim@googlegroups.com)

#### **1.5 COMPANY GROUND RULES :**

1. Weekly supervisor meetings will be held on Mondays at 10.40 am.
2. Weekly group meetings will be held on Wednesdays at 1 pm. If needed an extra meeting will be held on Fridays at the same hour.
3. Those who will not be able to attend the meeting should inform the others via Google group at least 1 day before the meeting.
4. Every group member is expected to be prepared for the meetings.
5. All group members will be informed about every action performed about the project. For example; any information flow between any sides, any work done by any member of the group.
6. All members will be responsible for checking the group's mail list daily.

7. In case of not attending to a meeting, it is that person's responsibility to learn the details of that meeting from the meeting report and from the attended group members.
8. All topics for the next meeting will be decided prior to the meeting.
9. During the meetings, the recorder will take the notes of the meeting and will post these notes to the mail group.

## **2. PROJECT**

### **2.1 PROJECT DESCRIPTION AND SCOPE :**

Finding a job that is satisfiable on every aspect is a really hard and tiresome process. Today, there are many private and public institutions helping job seekers out in this exhausting process and also websites publishing job offers of companies make the job finding easier for job seekers.

However, it is time consuming for a person to search through all offered positions by these private or public institutions and the published ones on any job search or career website and even more difficult to follow application results. So, by our project we will be building a distinct gateway portal by integrating services and data of these institutions for job seekers to search all these job offers through our portal and apply and follow anyone easily.

Our portal will run on a membership system. Any CV left by any user that looking for a job will be forwarded to all career websites by our portal. If any positioning occurs, the related parts will be informed with necessary information. For companies wanting to publish their job offers on our portal, we will have a membership system that makes these companies to choose the websites and institutions that they want their offers to be sent. At this point, the extra services and service quality or membership fees will be their criteria for choosing. We will be gathering the necessary information for them.

Our Project happens to be OS independent and for development, we are going to use either Crossvision or Webmethods products of our supporting company, Software AG. These tools help us build a Java and web – based Project. Both these tools have an application designer for developing web components and user interfaces, database management systems, metadata managers, process managers, Enterprise Service Bus that manages communication with other systems and services.

### **2.2 SUBTASKS**

- ✓ GUI
- ✓ DATABASE
- ✓ WEB DEVELOPMENT

### **2.3 TIME AND EFFORT ESTIMATION**

We assume that our Project will last 26 weeks and we have decided that a team

member works 15 hours per week on the Project so it makes 390 hours per person and 1560 hours per team to complete the Project. If we follow these estimations, we expect to get B or higher grades.

## **2.4 RISK MANAGEMENT**

The possible risks that may be confronted during the Project are listed below with their likelihood of occurrence and impact rates on the Project :

<b>RISKS</b>	<b>Prob %</b>	<b>Imp. 0-5</b>
1. Lack of communication with supporting company	40	3
2. Technical deficiencies	20	5
3. Lack of technical support from supporting company	10	3
4. Ambiguities in task or Project definitions	35	3
5. Under stuffing important tasks	20	2
6. Lack of stuff experience and training in development tools	40	1
7. Loss of stuff motivation	10	4
8. Resistance to Project after development by either users or other hr and career companies	20	5