Work Done:

Taylan and İlkcan finished the initial design report. They also gave decisions for rule based agents and started their design and implementation. But no complete implementation for an agent has been completed because of workload. We also searched web for some libraries and tools for machine learning. We noticed that WEKA is the most popular machine learning library for Java.

Alper and Volkan prepared the presentation text and slides. Our presentation is on 30.12.2010. They browsed web for images and libraries to make presentation content richer. They also started implementing the rule based agent for the game type called ‘No King of Hearts’ (aka RIFKI).

Work to do:

Next week, we are going to start writing detailed design report. We will try some tests with WEKA tool.

We need to finish agents (random-like, rule-based, hybrid) as soon as possible to go on next section of project which is collecting training data. Therefore, we will complete agents at least for rule-based ones in two weeks.