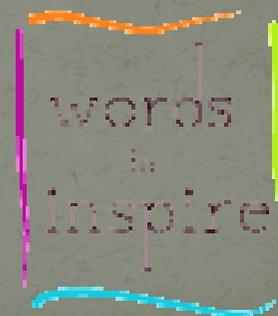




BIG CENG
THEORY

Fizbot

sponsored by



Group Members

B. Ceren
Doğankaya



Mehmet
Akçay



Ezgi
Nazlıbilek



Özgün
Çiçek



Outline

- What leads us to do this project?
- How different our game from others?
- What is our solution?
- What we have done so far?

What leads us to do this project?

- Digital course material need for Fatih Project
- Students have difficulties with physics
- Children spend lots of their time by playing game

What is in the market?



Angry Birds



Max and the
Magic Marker

What is our solution?

- Non-profitable
- In Turkish
- Parallel to 9th grade physics curriculum

What is our solution?

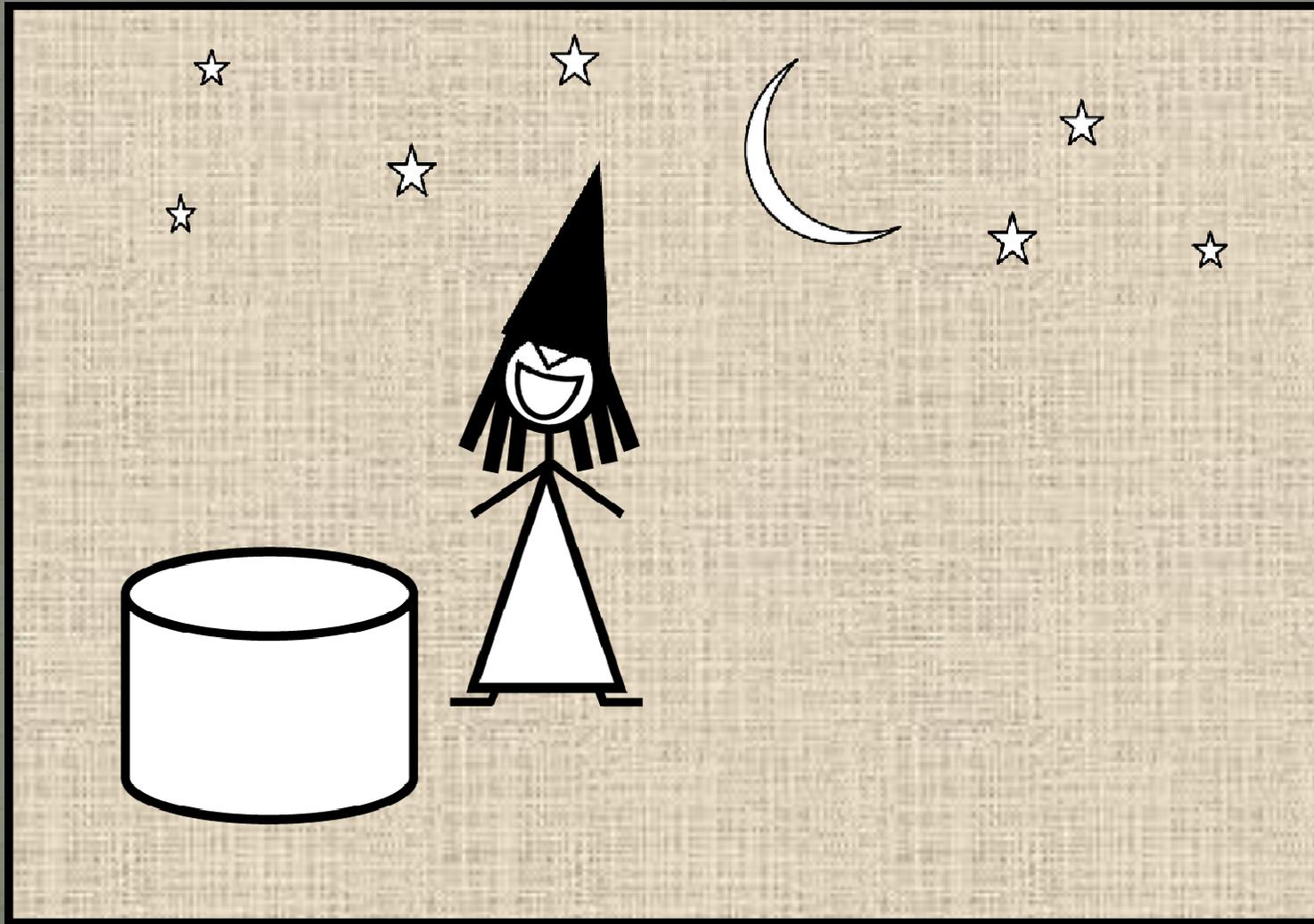
A game which is:

- Imagination & creativity improving
- Enjoyable
- Experimental
- Associated with real life
- Educational
- Usable

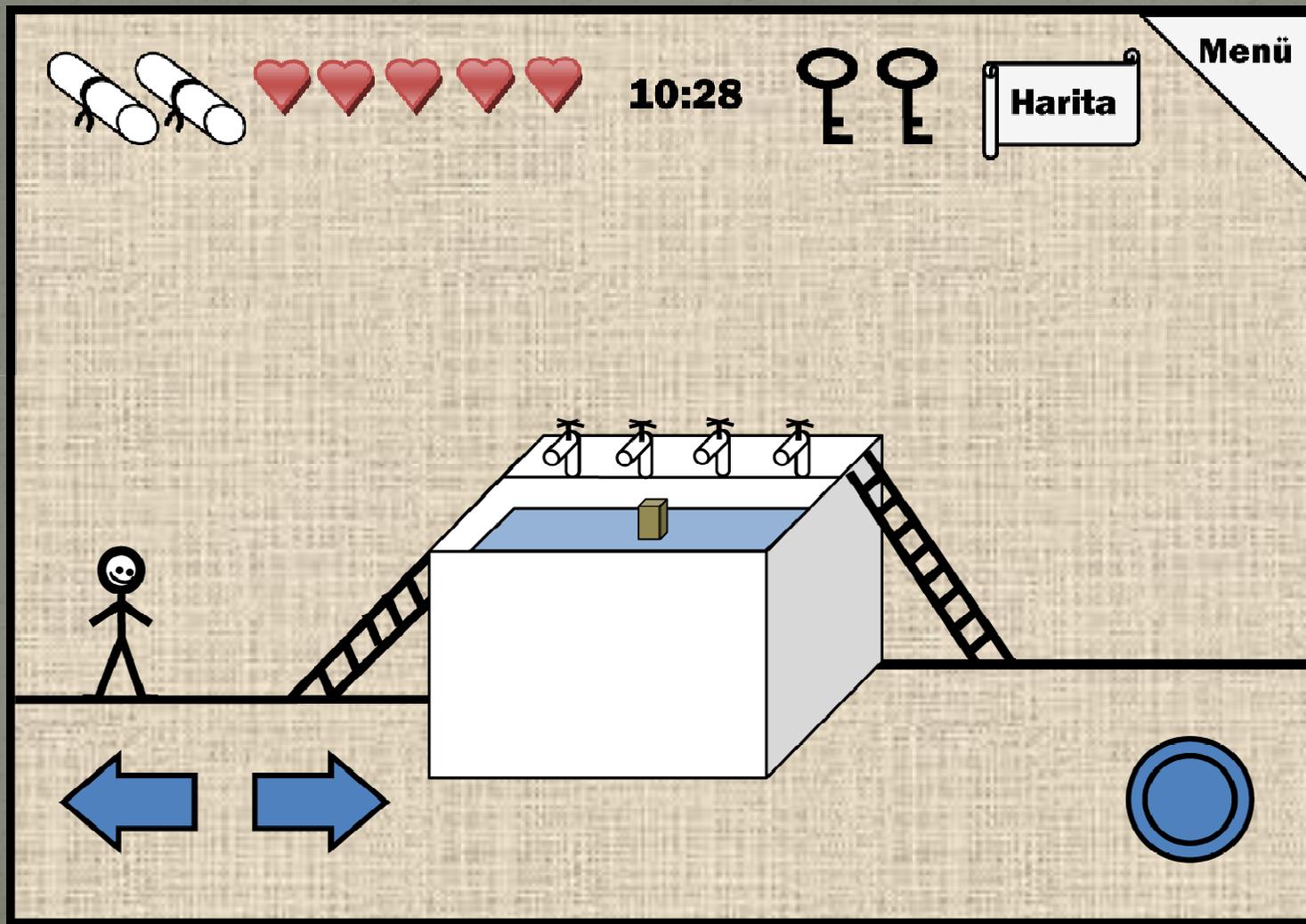


Story of the game

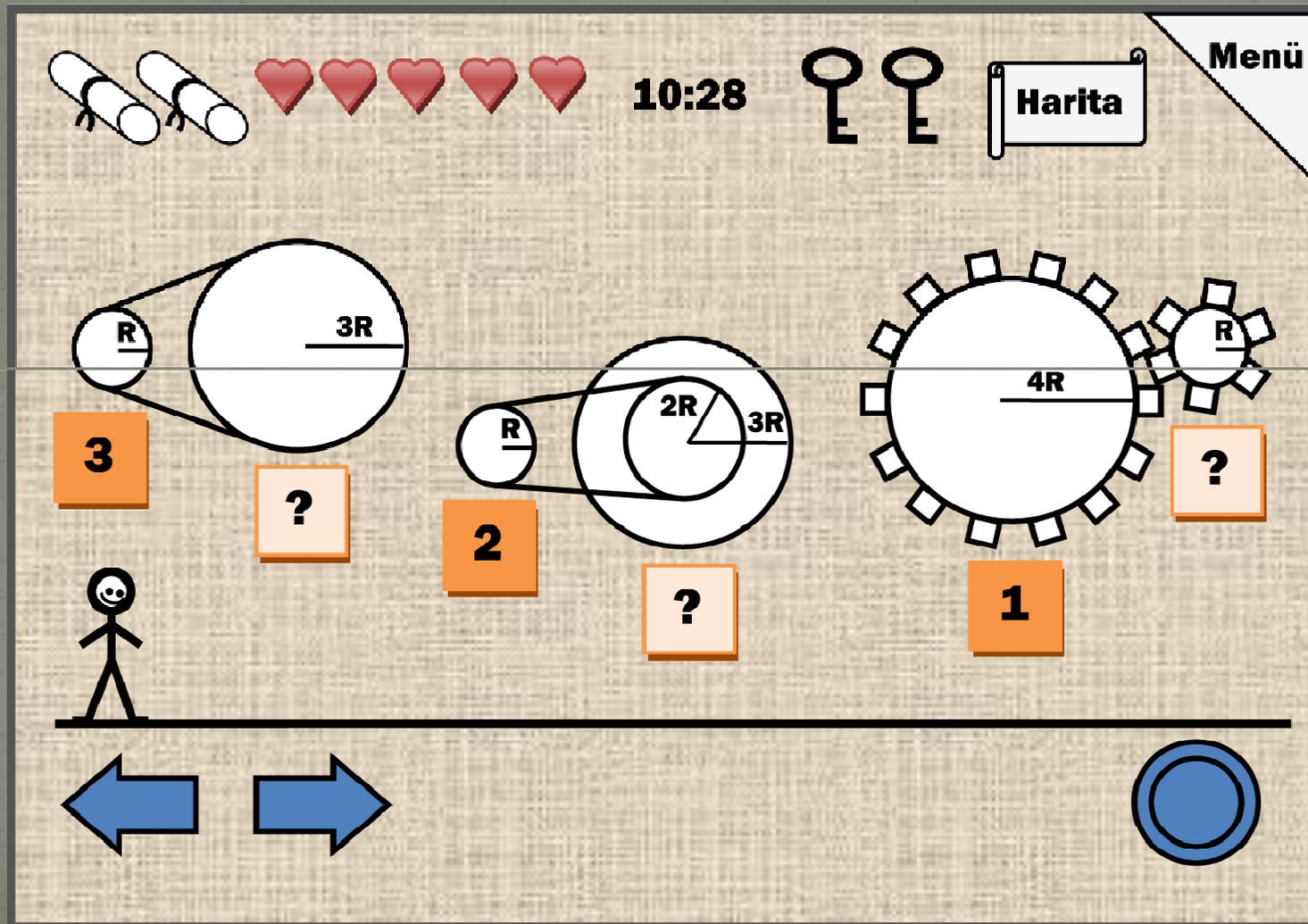
Introductory video screen



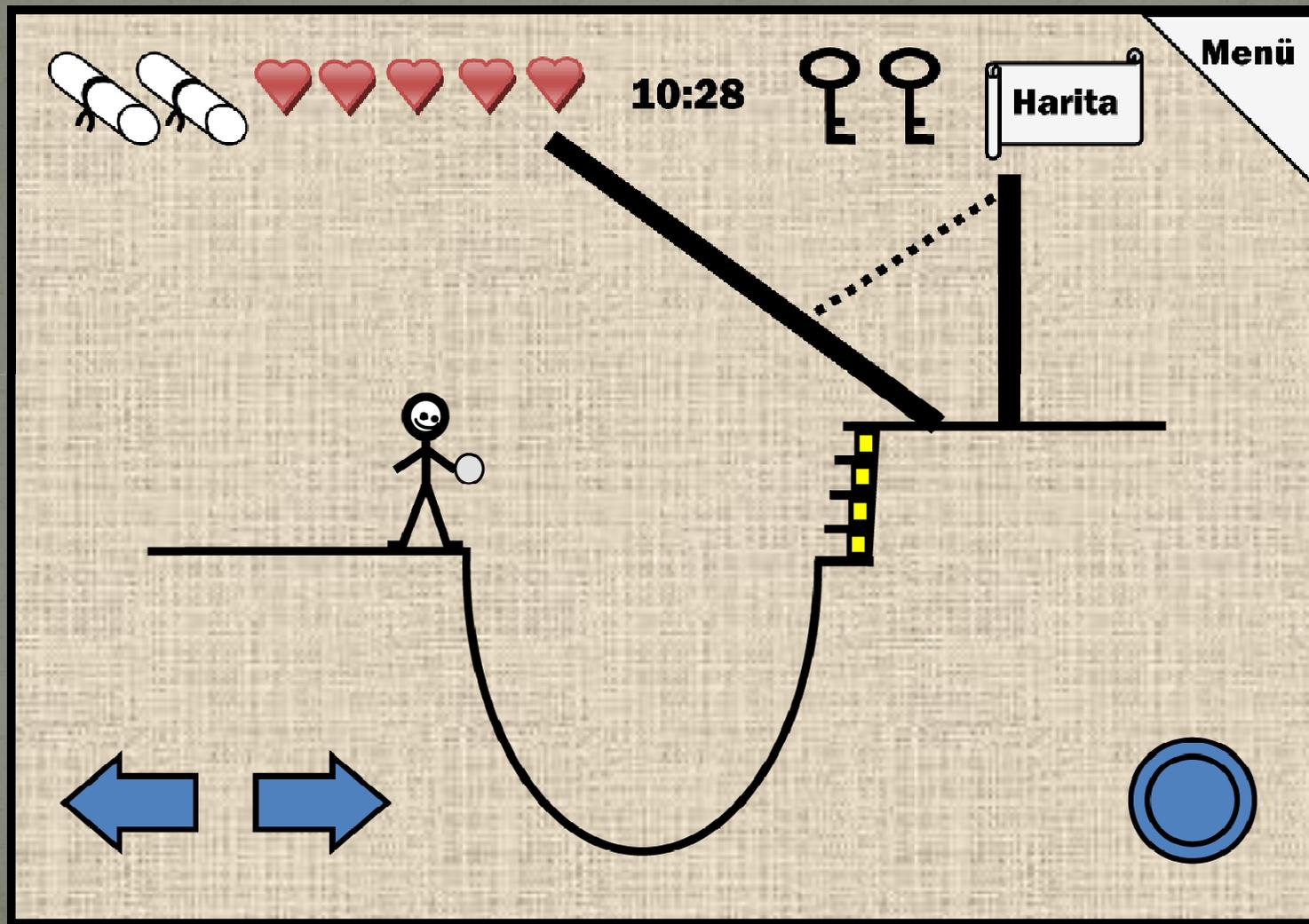
Task 1 screen



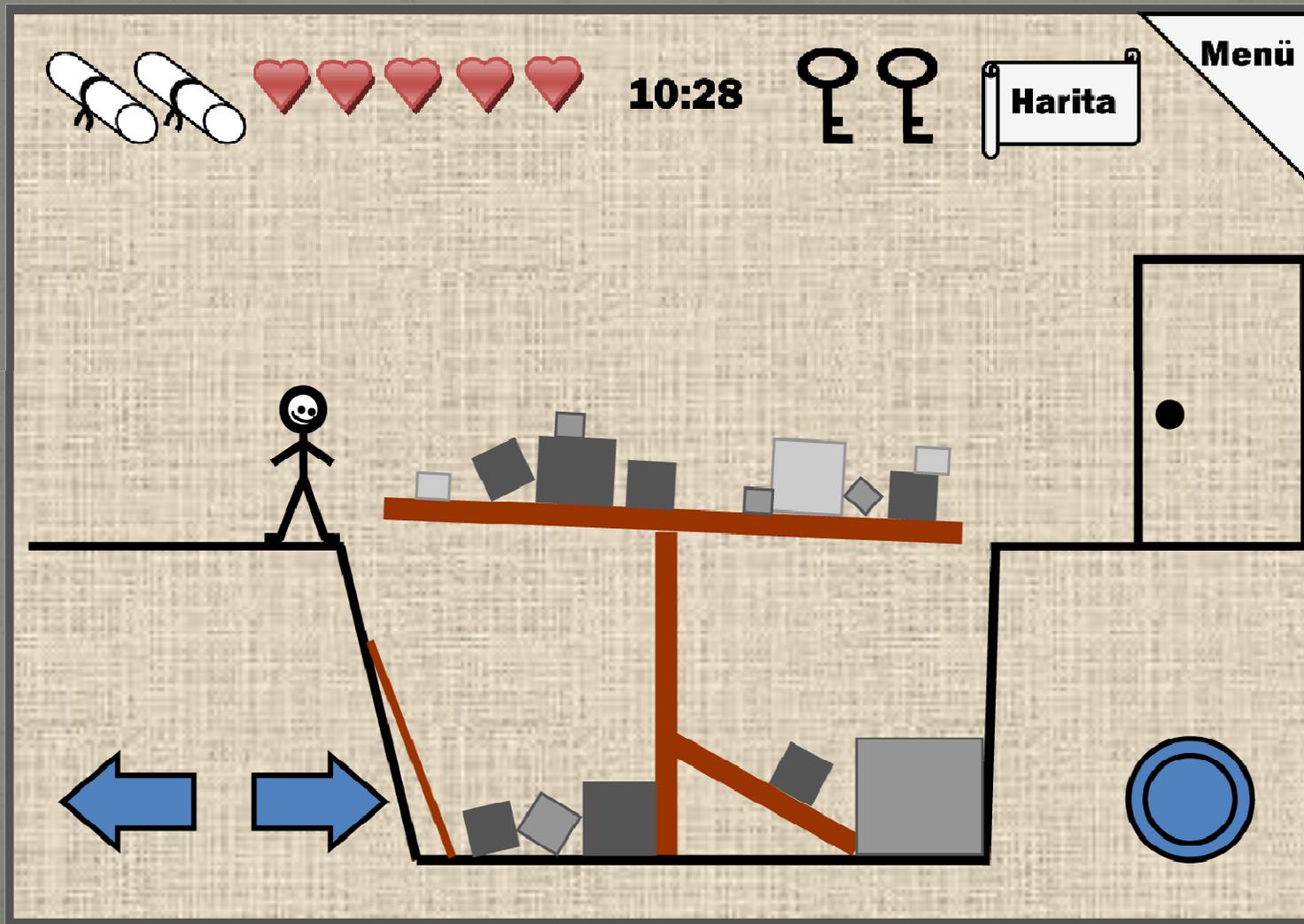
Task 2 screen



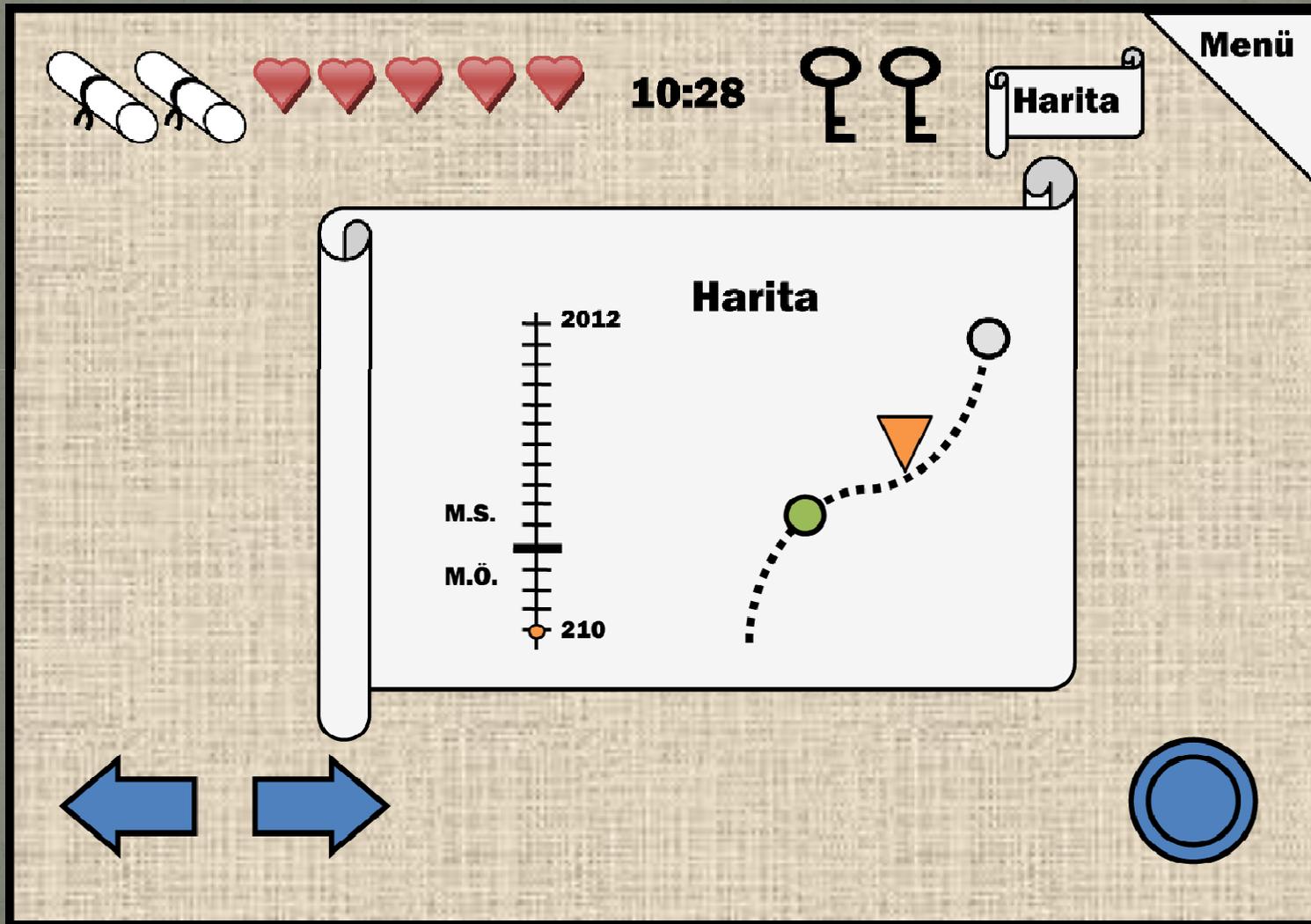
Task 3 screen



Task 4 screen



Map screen





UNITY3D

What we have done so far?

- Workshop on what is expected from us.



Futurist Toy Designer



Representative of Fatih Project



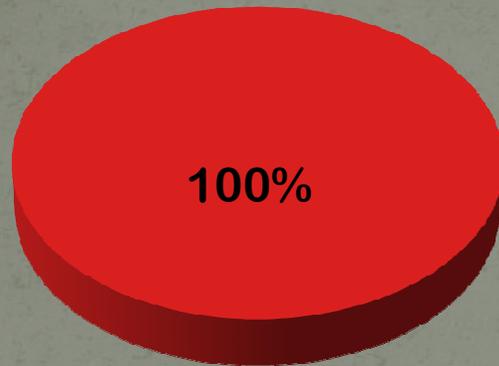
Volunteer from UNICEF



Words to Inspire

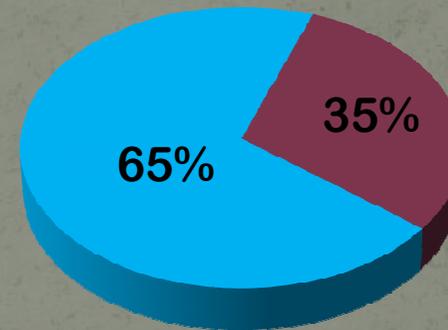
We work with graphics designer Volkan UYSAL

Storyboard Design:



■ Completed

Graphics:

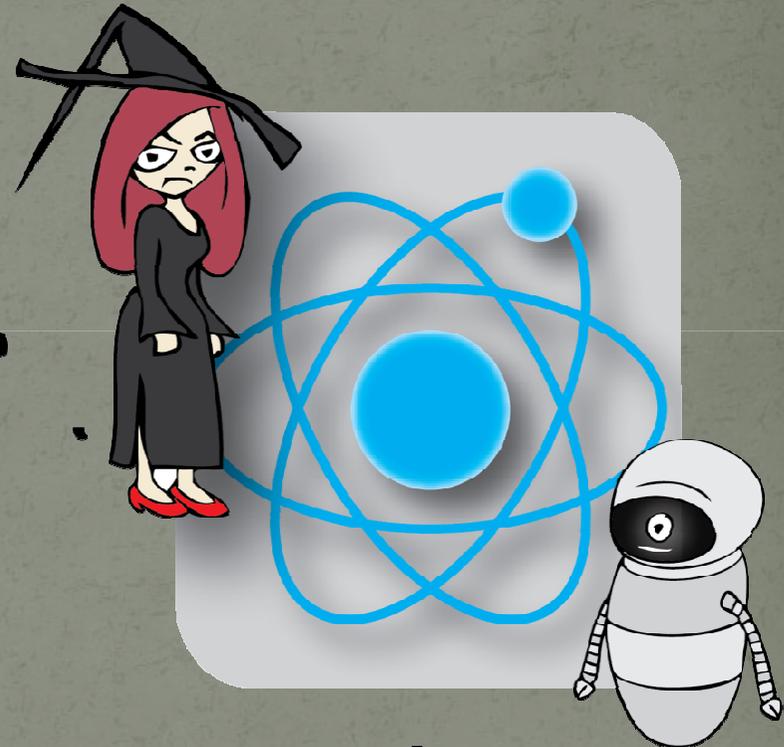


■ Completed

■ Noncompleted

Our logo & Icon of the game

BIG CENG
THEORY

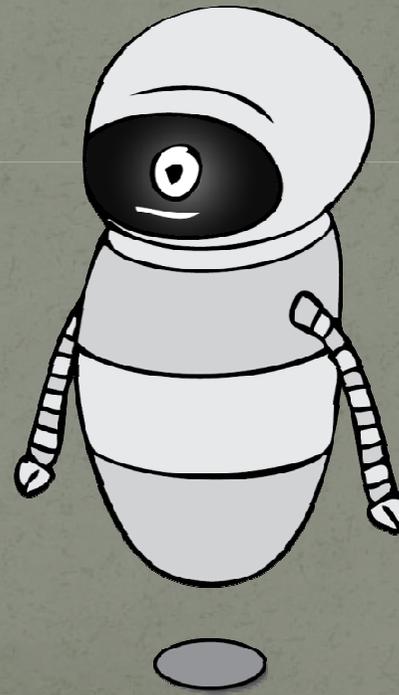


Fizbot

Main characters



Supporting characters



Backgrounds



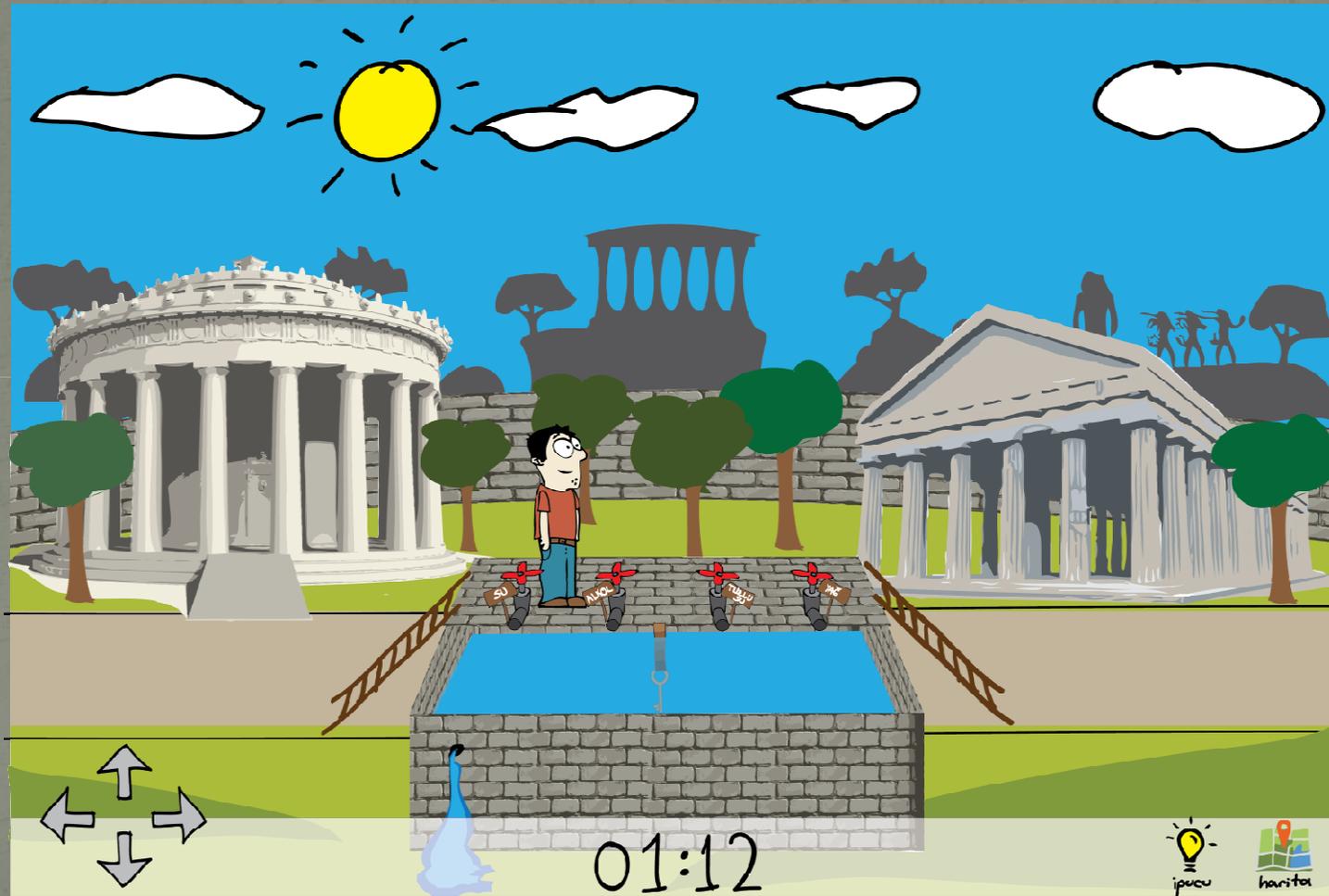
Backgrounds



Backgrounds



Backgrounds



Backgrounds

Eğer iki sıvı karışıyorsa, yeni sıvının özkütlesi bu iki sıvının özkütle değerleri ARASINDA bir değerdir.

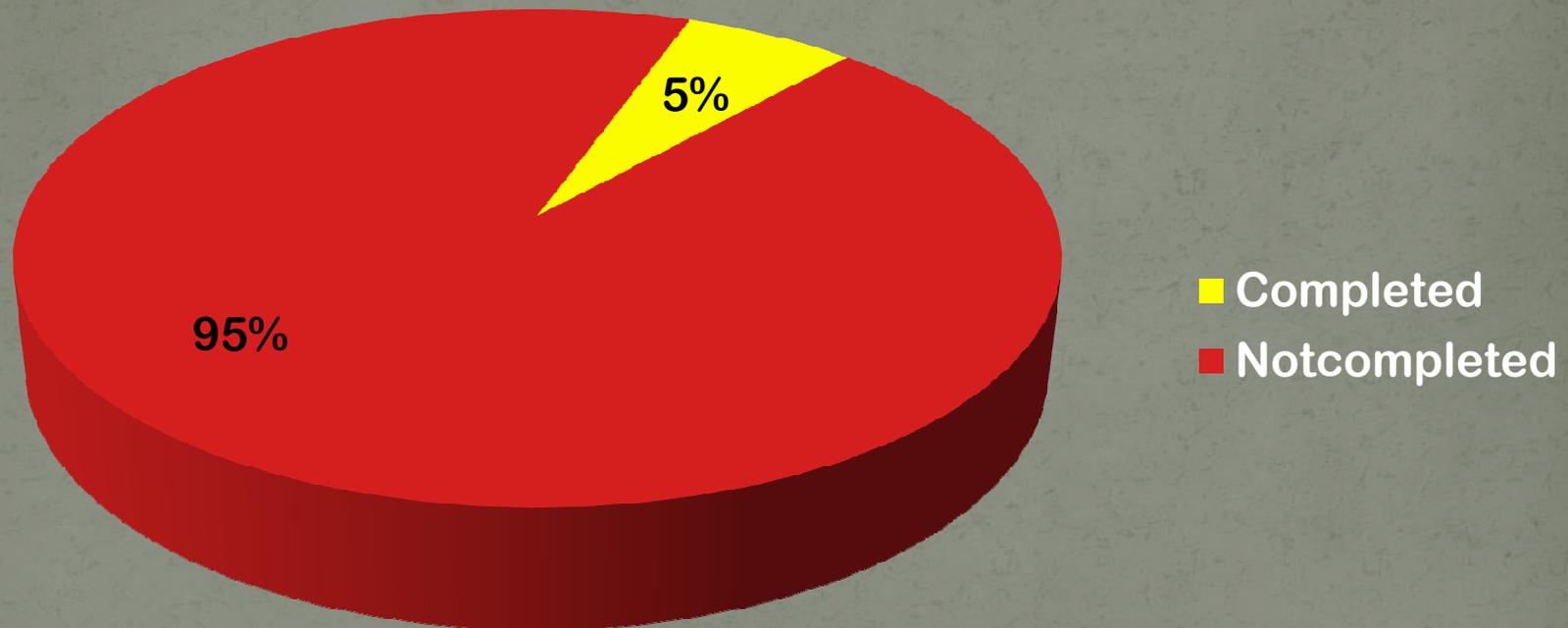
Eğer iki sıvı karışmıyorsa, özkütlesi az olan diğer sıvını üstünde YÜZER.

01:12

ipecu harita

What we have done so far?

Code Implementation



Thank you for listening

Questions?

