

WEEKLY PROGRESS REPORT

Team: Big Ceng Theory

Team Member: B.Ceren Dođankaya

Week Reported: 10.04.2012 - 16.04.2012

Progress:

This week i worked with Ezgi on first task of first level. I wrote the scripts of objects that are floating on water and objects that cannot float and sink. This part of work is on the web. Apart from them, i added the character to this scene with walk and jump abilities and arranged the thrown objects to make character jump over them.