

## WEEKLY PROGRESS REPORT

**Team:** Big Ceng Theory

**Team Member:** B.Ceren Dođankaya

**Week Reported:** 16.05.2012 - 25.05.2012

### Progress:

This week, i did some arrangements about the character jumping and walking. Also i finished some other works from the list. Apart from that, i spent most of my time to fix the jumping bug. But the solutions did not work. The bug is because of Unity properties. After other bug fixes we will return to this problem.