

## WEEKLY PROGRESS REPORT

**Team:** Big Ceng Theory

**Team Member:** Özgün ÇİÇEK

**Week Reported:** 20.03.12-27.03.12

### Progress:

We have worked on development of the first task of the second level since our new task is not determined yet. I tried to adjust new graphics to the task. I was waiting for the walking, chain texture and fence graphics from Volkan Uysal. They have just arrived this morning so the final version of the task will be available tomorrow. We also did discussions on first task of the first level; however, it is not the final version yet.