

## ITERATION SCHEDULE

You are expected to plan all implementation, testing, presentation and documentation tasks you will perform in this semester by detailing the last schedule you have specified in your Detailed Design Document. **Your progress throughout the semester will be tracked considering this schedule.**

The schedule consists of iterations. **At the end of each iteration, you are expected to add some functionality to your product and deliver a stable executable subset of the final product. You will make a demo at the meeting following the last day of iteration to your assistant. Note that reports cannot be only output of an iteration, you have to make some implementation.**

You should follow this road map while planning iterations:

1. Determine a sharing of modules among team members in which each module is assigned to at most two members. Present this sharing in Table in the Module Assignment section. Make sure that each and every module is covered in the table.
2. Decompose development of each module into well-defined tasks and assign a unique id for each task.
3. Assign each task **to only one team member**. (You may distribute tasks of a module between the two team members responsible for the module.)
4. Assign each task to a single iteration. (If you think the task may take more than two weeks to complete, try to decompose it into parts.)

Finally, you are expected to have your schedules reviewed by your teaching assistants (in your next meeting) and sponsor companies, all parties should agree on the schedule.

### Module Assignment

Module Name	Responsible Team Members
Bookmark Panel	Nahid Hamidli & Shamil Farajullayev
SCORM	Nahid Hamidli & Shamil Farajullayev
Content into HTML page	Omer Baykal
Complete Hierarchy Editor Pane	Rustem Hashimov
Final User Interface & User experience	Rustem Hashimov & Shamil Farajullayev

## Table Module Assignment

**Iteration Schedule****Iteration 1****Period:** 27.02.2012 - 11.03.2012

<b>Task ID</b>	<b>Task Description**</b>	<b>Responsible Team Member</b>	<b>Module Name*</b>
1	General Layout Part1	Nahid Hamidli	Bookmark Panel
26	General Layout Part2	Shamil Farajullayev	Bookmark Panel
15	Ordering Slides	Rustem Hashimov	Complete Hierarchy Editor Pane
10	Representing Text Content with Fonts, Sizes, Bullets	Ömer Baykal	Content into HTML Page

**Iteration 2****Period:** 12.03.2012 - 25.03.2012

<b>Task ID</b>	<b>Task Description</b>	<b>Responsible Team Member</b>	<b>Module Name</b>
16	Drag-Drop Property	Rustem Hashimov	Complete Hierarchy Editor Pane
11	Representing Text Content with Coordinates	Ömer Baykal	Content into HTML Page
2	Bookmarks with Hierarchy	Nahid Hamidli	Bookmark Panel
5	IMS Manifesto	Shamil Farajullayev	SCORM

### Iteration 3

**Period:** 26.03.2012 - 08.04.2012

<b>Task ID</b>	<b>Task Description</b>	<b>Responsible Team Member</b>	<b>Module Name</b>
17	Open Slide, clicking slide number in pane	Rustem Hashimov	Complete Hierarchy Editor Pane
12	Representing Image Content	Ömer Baykal	Content into HTML Page
3	Monitoring Training	Shamil Farajullayev	Bookmark Panel
4	Final User Interfaces; Testing & Debugging	Nahid Hamidli	Bookmark Panel

### Iteration 4

**Period:** 09.04.2012 - 22.04.2012

<b>Task ID</b>	<b>Task Description</b>	<b>Responsible Team Member</b>	<b>Module Name</b>
18	Move up, move down	Rustem Hashimov	Complete Hierarchy Editor Pane
13	Representing Image Content with Coordinates	Ömer Baykal	Content into HTML Page
21	Touch Gestures Part 1	Shamil Farajullayev	Final User Interface & User Experience
22	Touch Gestures Part 1	Nahid Hamidli	Final User Interface & User Experience

### Iteration 5

**Period:** 23.04.2012 - 06.05.2012

<b>Task</b>	<b>Task Description</b>	<b>Responsible Team</b>	<b>Module</b>
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<b>ID</b>		<b>Member</b>	<b>Name</b>
19	Creating XML for Hierarchy Tree	Rustem Hashimov	Complete Hierarchy Editor Pane
14	Representing Video Content with Coordinates	Ömer Baykal	Content into HTML Page
6	Run-Time Part1	Shamil Farajullayev	SCORM
7	Run-Time Part2	Nahid Hamidli	SCORM

### Iteration 6

**Period:** 07.05.2012 - 20.05.2012

<b>Task ID</b>	<b>Task Description</b>	<b>Responsible Team Member</b>	<b>Module Name</b>
20	Save & Load saved hierachy from memory	Rustem Hashimov	Complete Hierarchy Editor Pane
27	Run-Time Part3	Shamil Farajullayev	SCORM
8	Packaging Based On SCORM Standards	Nahid Hamidli	SCORM
23	Debugging Browser Compatibility Issues	Ömer Baykal	Final User Interface & User Experience

### Iteration 7

**Period:** 21.05.2012 - 09.06.2012

<b>Task ID</b>	<b>Task Description</b>	<b>Responsible Team Member</b>	<b>Module Name</b>
9	Testing with ADL Sample Runtime Environment	Shamil Farajullayev	SCORM
24	Final Add-In User Interfaces	Rustem Hashimov	Final User Interface & User Experience
25	Integrating All Modules	Ömer Baykal	Final Package

*(The demo following this iteration will be the demo of the semester specified in the syllabus.)*