

```
grammar SparkS_v2;
```

```
options  
{  
  language = 'CSharp';  
}
```

```
//#####  
//  
//                               #  
//                               #  
//                               #  
//#####
```

```
//=====|  
// Grammar starting rule  
//=====|
```

```
script  
  : NEWLINE*  
    TESTPROCESS ID  
    NEWLINE+  
  
    header  
    body  
  
    NEWLINE*  
    END TESTPROCESS  
    NEWLINE* EOF  
  ;
```

```
//=====|  
// the header of a script consists of several declarations  
//=====|
```

```
header  
  :  
  (include  
  | require  
  | bind  
  | order  
  | filter  
  | testPoint  
  | testGroup  
  | defineStmt  
  )*  
  ;
```

```

//=====
// the body of a script consists of several statements.
// it includes the actions in a test process.
//=====
body
:
    block
    shutDown?
;

//=====
// this rule defines the 'shutdown' statement
// all the statements/commands that must be executed before finishing
// the test process go after 'shutdown:' label. it is a predefined label.
//=====
shutDown
: SHUTDOWN COLON NEWLINE+
    block
;

//+++++
//
//                               HEADER RULES
//
//+++++

//=====
// rules that defines libraries to be included into the script.
// example : Math, Dialog, ...
//=====
include
: INCLUDE LIBRARY ID NEWLINE+
;

//=====
// rule that defines the equipment to be used in the test.
// it may be ETE or UUT devices
// example : PSA, PSG
//=====
require
: REQUIRE ID AS LINKERTYPE STRINGLITERAL TESTTYPE STRINGLITERAL (INTERFACENAME STRINGLITERAL)? NEWLINE+
;

```

```

//=====
// this rule defines the bind statement. it is used to define some properties of the test script. |
// example: Test Name |
//=====
bind
  : BIND ID TO STRINGLITERAL NEWLINE+
  ;

//=====
// this rule defines the order statement. |
// this is used in the test point loop to change the order of loop |
//=====
order
  : ORDER ID NEWLINE+
    (orderItem NEWLINE+)+
    END ORDER NEWLINE+
  ;

orderItem
  : (ASCENDING | DESCENDING) ID
  ;

//=====
// this rule defines the filter statement. |
// this is used in test point loops to filter test points. |
// it filters test points based on the specified param values. |
// it may be an exact match, below than, higher than, or between two values. |
//=====
filter
  : FILTER ID NEWLINE+
    (filterItem NEWLINE+)+
    END FILTER NEWLINE+
  ;

filterItem
  : paramID op=(LTEQ | GTEQ | LT | GT | EQ | NEQ) STRINGLITERAL #filterItemSingleLimit
    | paramID O_BRAC STRINGLITERAL COMMA STRINGLITERAL C_BRAC #filterItemDoubleLimit
  ;

//=====
// this rule defines the test point type statement. |
// the STRINGLITERAL in measure part is for UofM |
// |

```

```

// possible alternatives for provide list:
// param optional
// param optional [default]
// param optional [,] [default]
//
// param
// param [,]
//
// if optional keyword comes, default value must be specified
//=====
testPoint
: TESTPOINT tpId NEWLINE+
  PROVIDE NEWLINE*
  testPointParam+ NEWLINE*
  MEASURE NEWLINE* ID IN STRINGLITERAL NEWLINE+
  END TESTPOINT NEWLINE+
;

testPointParam
: paramID (enumValues | (OPTIONAL ((enumValues)? defaultValue)))? NEWLINE+
;

tpId
: ID
;

paramID
: ID
;

enumValues
: O_BRAC STRINGLITERAL (COMMA STRINGLITERAL)* C_BRAC
;

defaultValue
: O_BRAC DEFAULT STRINGLITERAL C_BRAC
;

//=====
// this rule defines the test group statement and how it is bound to test point type.
//=====
testGroup
:TESTGROUP ID TESTPOINT tpId NEWLINE+
;

```

```
//+++++
//
//                                     BODY RULES
//
//+++++
```

```
//=====
// the possible statements that can be used in the body of the script
//=====
```

```
stmt
: forBlock
| expandStmt
| ifThenElseStmt
| tryBlock
| set_stmt
| constDeclaration
| functionCall
| sleepCommand
;
```

```
block
: (stmt (NEWLINE+ stmt)* NEWLINE*)?
;
```

```
//=====
// this rule defines the function call statement.
//=====
```

```
functionCall
: ID DOT ID (LPAREN (functionArgument (COMMA functionArgument)*)? RPAREN)?
;
```

```
functionArgument
: STRINGLITERAL
//add other types -> arith
;
```

```
//=====
// this rule defines how a constant can be defined
//=====
```

```
constDeclaration
: CONST ID EQ DOUBLELITERAL NEWLINE+
;
```

```

//=====
// this rule defines the try/catch statement
//=====
tryBlock
: TRY NEWLINE*
  block
  (tryBlockOnStat)+
  END TRY
;

tryBlockOnStat
: ON ID DO NEWLINE* block END DO NEWLINE+
;

//=====
// this rule specifies the 'define' statement.
// it has two types:
// - one is used to define how a test point type is derived from another test point type.
// - the other is used to define macros to be used as functions in different parts of the script.
//=====
defineStmt
: DEFINE ID AS NEWLINE+
  defineSubStmt
  END DEFINE NEWLINE+
;

defineSubStmt
: fillStmt
| macro
;

fillStmt
: FILL ID USING ID NEWLINE+
  //(fillSetStmt)+
  block
  END FILL NEWLINE+
;

macro
: block
;

```

```

//=====
// this rule defines the 'expand' statement.
// it is used in two cases:
// 1) when we want to derive a new test point from an already available test point. For that reason it has to
// go inside a test point loop construct. Using it in other places would make it not to work.
// 2) for macro call
//=====
expandStmt
  : EXPAND ID (REPLACE expandReplaceStmt (NEWLINE* COMMA NEWLINE* expandReplaceStmt)*)?
  ;

expandReplaceStmt
  : ID WITH ID
  ;

//=====
// this rule defines the if-then-else statement
//=====
ifThenElseStmt :
  IF conditionBlock (ELSEIF conditionBlock)* (ELSE NEWLINE+ block)? END_IF
  ;

conditionBlock :
  boolExprMain THEN NEWLINE+ block
  ;

//=====
// the rules that handle the bool expression
//=====
boolExprMain
  : boolExpr                                     #boolExprRule
  | left=boolOperand op=(EQ | NEQ) right=boolOperand #boolExprEq
  ;
boolOperand
  : boolExpr                                     #boolOperandExpr
  | ID                                           #boolOperandID
  ;
boolExpr
  : NOT boolExprSub                             #boolNotExpr
  | left=boolExprSub op=(AND|OR|XOR) right=boolExprSub #boolBinaryExpr
  | boolExprValue                               #boolExprVal
  ;
boolExprSub
  : LPAREN boolExpr RPAREN                     #boolExprParen
  | boolExprValue                             #boolExprSubVal
  ;

```



```
// Whitespace
NEWLINE : '\r'? '\n';
WS      : [ \t] -> skip;

INCLUDE : 'include';
LIBRARY : 'library';
REQUIRE : 'require';
LINKERTYPE : 'linkerType';
TESTTYPE : 'testType';
INTERFACENAME : 'interfaceName';
BIND : 'bind';
ORDER : 'order';
FILTER : 'filter';
TRY : 'try';
ON : 'on';
ASCENDING : 'ascending';
DESCENDING : 'descending';
TESTPROCESS : 'testProcess';
TESTPOINT : 'testPoint';
FILL : 'fill';
USING : 'using';
EXPAND : 'expand';
REPLACE : 'replace';
WITH : 'with';
FROM : 'from';
OPTIONAL : 'optional';
TESTGROUP : 'testGroup';
DEFINE : 'define';
AS : 'as';
PROMPT : 'prompt';
DO : 'do';
END : 'end';
IF : 'if';
ELSE : 'else';
FOR : 'for';
EACH : 'each';
IN : 'in';
SET : 'set';
TO : 'to';
THEN : 'then';
COMMA : ',';
DOT : '.';
COLON : ':';
IS : 'IS';
NULL : 'NULL';
```

```
END_IF      : 'end if';
ELSEIF     : 'else if';
PROVIDE    : 'provide';
MEASURE    : 'measure';
DEFAULT    : 'default';
CONST      : 'constant';
SLEEP      : 'sleep';
SHUTDOWN   : 'SHUTDOWN';
```

```
TRUE: 'TRUE';
FALSE: 'FALSE';
```

```
//-----
// Control Chars |
//-----
```

```
LPAREN : '(';
RPAREN : ')';
O_BRAC : '[';
C_BRAC : ']';
```

```
//-----
// Binary Arithmetic Operators |
//-----
```

```
MULT : '*';
DIV  : '/';
PLUS : '+';
MINUS : '-';
```

```
//-----
// Comparison Operators |
//-----
```

```
EQ   : '=';
NEQ  : '/=';
GTEQ : '>=';
LTEQ : '<=';
GT   : '>';
LT   : '<';
```

```
//-----
// Logical Operators |
//-----
```

```
NOT : 'not';
AND : 'and';
OR  : 'or';
XOR : 'xor';
```

```

//-----
// Literals and Identifiers |
//-----

fragment DIGIT : [0-9];
fragment LETTER : [A-Za-z];
fragment CHARACTER : DIGIT | LETTER | '_';

//INT: (PLUS|MINUS)? DIGIT+ ( ('e' | 'E') INT)?;
DOUBLELITERAL : (PLUS|MINUS)? DIGIT+ ('.' DIGIT+)? ( ('e' | 'E') (PLUS|MINUS)? ('0'..'9')+)?;
STRINGLITERAL : '"' (~["\r\n])* '"';

ID: LETTER CHARACTER*;

//-----
//Comments |
//-----
COMMENT
: '/' .*? '/' -> skip // match anything between /* and */
;
LINE_COMMENT
: '//' ~["\r\n]* '\r'? '\n' -> skip
'//' ~["\r\n]* -> skip
;

```